CARD RACE

Put cards in order quickly, but there's a catch!



OBJECTIVES

- Students will utilize team skills to accomplish a goal
- Students will practice flexibility and iteration for roles and strategy
- Students will consider how interdependence and cohesion impact a group

MATERIALS

- Deck of Cards
- Stopwatch or timer

TIME

• 15 min

LESSON INTRO

This fast-paced activity requires a commitment to flexible strategy and strong cohesion. All students will need to be involved to accomplish the goal. Facilitators of this activity should carefully observe group dynamics in order to productively reflect on the experience with students.

LESSON STEP BY STEP

- 1. Introduce the goal of this activity: for the group to lay down the cards in numerical order as quickly as possible.
- 2. Share with students that you will pass out cards face down, and on your mark they can begin. Allow for any questions or clarifications.
 - There will likely be skipped numbers in the sequence
 - Ace is low (or whatever!)
 - Double numbers can be stacked
 - A designated student should call out when the task is completed
 - No looking at the cards until the start signal has been called
- 3. Randomly pass out cards, one for each student, and say "begin." Start the timer.
- 4. Let students complete the activity. Share the time and record it on the board.
- 5. Next, students can move into round 2 of the activity. For this round their goal remains the same (to lay out the cards in numerical order) and they should ALSO attempt to beat their time from the first round.
- 6. Collect the cards and re-shuffle. Allow students time to strategize. Observe roles, voice, and the sharing of ideas during the planning process.

- 7. Once students are ready, pass out new cards. You will pass out NEW cards face down to each student. This can cause some commotion, as the plans they had made likely will not work once everyone has a different card than round 1. Say "begin". Start the timer.
- 8. Let students complete the activity. Share and record the time and compare to the previous round.
- 9. Students can complete rounds 3 and 4 in this way, attempting to beat their time each round. The same rules apply each round. Students get a newly shuffled card each round.

VARIATIONS

1. A fun twist (especially for younger students) is to use student's names written on notecards. Cards are passed out randomly each round and the goal becomes lining up in ABC order of the name on your card.

FACILITATOR TIPS AND NOTES

- 1. As with most dynamic activities, a great facilitator will spend each round carefully observing interactions, communication strategies, roles, problem-solving skills, conflict, creative thinking, etc.. in order to identify the most relevant reflection topics for the group.
- 2. It's helpful to pause after round two for a short, guided reflection. Use a few key questions in the Reflection Bank below to support student efforts!

REFLECTION & WRAP UP

- 1. Use this "bank" of questions for a post-activity reflection. Choose questions that align with strengths and struggles from the activity. The provided questions focus on team skills, roles, cohesion, and interdependence:
 - Pick a (card/key/animal/object) to signify a role you took in the group. Share your role and reflect on why you stepped into that role.
 - How did the group handle the uncertainty of new cards each round?
 - From your perspective, did everyone contribute to the goal?
 - What was the benefit of this being a collective activity versus a solo activity? What about it being a group task made it harder?
 - What conflicts came up for the group? Did you resolve any conflicts (even very minor)? How did you do it?
 - What sort of communication strategies were helpful for you personally? What was not helpful?
 - Share one takeaway from this activity that you could apply to your real life.

NOTES

 Educational Standards: CASEL: Self Awareness, CASEL: Social Awareness, P21: Creativity and Innovation, P21: Critical Thinking and Problem Solving, P21: Communication and Collaboration, P21: Flexibility and Adaptability, P21: Social and Cross-Cultural Skills, CCRS:SL1 Have Diverse Conversations